FTC Coaches Workshop - Day 1 Introduction to FTC and Building with TETRIX

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Welcome and Introduction

FIRST Progression of Programs



Junior FIRST°LEGO°League Grades K-3





FIRST*Tech Challenge Grades 7-12



FIRST®Robotics Competition Grades 9-12

Ages 6-8 11,000+ teams 68,000+ players 100+ expos

Ages 9-14 32,000 teams 255,000+ players 1297 qualifiers 161 championships Grades 7-12 5,500+ teams 55,000+ players 500+ meets/events Grades 9-12 3,357 teams 83,000+ players 100+ meets/events

LEGO elements

LEGO Mindstorms

TETRIX/Matrix kits

120 lbs, custom

http://firstinspires.org/

Teams design, build, and program robots to compete in an alliance against other teams.



Teams including coaches, mentors, and volunteers develop strategy and build robots based on engineering principles.

FTC competitions occur at regional, state, national, and international levels

Grades 7-12

Up to 15 team members



Robots built using a wide variety of materials and kits of parts

Game challenge changes every year

2011: Bowled Over2014: Cascade Effect2012: Ring it Up2015: Res-Q2013: Block Party2016: Velocity Vortex2017: Relic Recovery

Who is here?

- 1. Name
- 2. School / affiliation
- 3. What do you want to get from this workshop?



Two alliances of two teams each (four robots)

12' x 12' field with game elements



Robots perform tasks to earn points

30 second "autonomous" portion

2 minute "tele-operated" (driver control) portion including 30 second "endgame"

September through December:

- **Coaches clinics**
- Scrimmages
- League meets
- January: Qualifiers, League championships
- February: Regional championship, UT-Arlington
- March: South Super Regionals, Georgia
- April: World Championship, Houston

Registration – firstinspires.org dashboard

Robot

Control set (phones, gamepads) Electronics set (modules, sensors) Competition set (hardware, chassis) Computer / software

Practice Field

Tools

Engineering Notebook

Team Registration - FIRST

Create an account at firstinspires.org

"Create new teams"

Invite a 2nd coach (required)



Pay for team registration, receive team number

Don't need to complete team roster until first event (e.g. meet or qualifier)

FTC Team Information Management System

- Register team, pay registration fee, obtain team number
- Two coaches required
- Purchase robot kits via FIRST

Youth Team Member System

- Team members create an account at firstinspires.org
- Parents electronically sign consent forms
- Apply for team membership

Team coach accepts student applications

Complete prior to first event

Join NorthTexasFTC Google Group FTC related discussions, advice, announcements

Bookmark roboplex.org

Calendar of events, resources



Apply for a FIRST in Texas Grant firstintexas.org



Smartphone based

ZTE Speed Motorola Moto G phones Nexus 5



Controllers for motors, servos, sensors

Programming in Android Studio (Java)

- Robot-controller app
- Driver station app

Chassis / mechanical kits

Tetrix, REV Robotics, Actobotics, GoBilda, Matrix

Electronics Set - REV Robotics

Via FIRST Storefront or revrobotics.com



Control and Communication Sets via FIRST

Option: Gamepads included or excluded



Software development environment

- FTC Robot Controller and Driver Station apps Android Studio (Java)
- **MIT AppInventor**
- Other items

Commercially available hardware and building materials, limited to one degree of freedom

3D printed parts

Field sets (game elements) – changes every year

Purchase from andymark.com

Options: Full field set, half-field sets, quarter-field sets

SoftTiles flooring – 2'x2' gray rubber floor tiles

AndyMark: \$230 for a set of 36

SoftTiles.com: \$5.80 per tile = \$208.80 (36 needed for full field)

Field perimeter walls

AndyMark: \$595 + shipping Build your own or do without







See roboplex.org for suggestions from teams

Required for winning judged awards

Get started early, don't wait

Document everything you can

Read Game Manual Part I for organization details

See award winning notebooks at FTC site

Required for all judged awards

Documentation of team's robot design and activities for the season:

sketchesprocessesdiscussionsobstaclesteam meetingsreflectionsdesign evolutionanalyses

Start early, don't wait until just before event

See award winning notebooks at FTC Team Resource

Judged awards

Qualification matches

Randomly selected alliances

Teams earn a W-L-T record (QP) and ranking points

Elimination matches ("playoffs")

Top four teams from qualification matches become "alliance captains"

Captains select other teams to form playoff alliances

Elimination bracket, two wins needed to advance

Winning alliance and Finalist alliance

Top teams advance to next level

Single-day competition for up to 36 teams

- **Robot inspection**
- Judging
- **Qualification matches**
- **Elimination matches**
- Awards

Leagues formed of 10-16 teams

Each league has three or more "league meets" over several weeks

Five or more qualification matches per team Engineering Notebook judging

League Tournament event

Teams seeded into elimination rounds based on league meet results

Judging

Game Manuals





Tournament overview Robot inspection rules Advancement criteria Award descriptions Game field description Game rules Scoring Penalties

Robot Building using TETRIX

Structural base for building robots

Variety of lengths 32mm – 416mm

Cut longer channels to custom lengths



When connecting channels, use at least two attachment points



Standard is #6-32 socket head cap screws



Steel alloy screws

Use a 7/64" hex driver

(hint: color code tools for easy identification)

McMaster-Carr sells nylon lock screws



Nuts

Kep nuts

Have an attached star washer to provide locking

Easy to attach / remove

Often come loose during competition

Nylon lock nuts ("Nyloc")

Uses a nylon collar insert to hold the nut in place



Requires a (5/16") wrench to add/remove

Much better locking and hold in competition



Axles, bushings, axle hubs

Axles provide rotary motion "D-shape" has a flat side for set screws

Bushings allow axles to spin freely in holes

Bronze with embedded lubrication

Best to have axles supported in two spots

Axle hubs attach wheels and gears to axles

Be sure to tighten set screw *only* on flat side of axle

Uses 3/32" hex driver for set screw







Motors

Tetrix DC motors



Stall burnout ~7 sec

\$25 each

Shaft encoder +\$80

Motor power cable +\$2

AndyMark NeveRest



Stall burnout ~180 sec

\$28 each

Encoder cable +\$5

Motor power cable +\$0

Motor mounts

Basic (\$8)



Less expensive

Deluxe (\$16)

Easier to use / replace

Both are designed to clamp onto motor gearbox Motor shaft offset allows distance adjustment

Motor hubs

Standard



Larger bore than axle hub

Tighten set screw *only* on flat of motor shaft

Can slip in high-torque

AndyMark "Nubs"



D-shaped bore prevents slippage

Set-screw tightens on round part of shaft (?!)

Robot can have maximum of eight (8) DC motors

In general each motor on robot requires:

- * motor
- * motor controller port (on REV hub)
- * motor mount
- * motor hub
- * (optional) encoder cable

Tomahawk robot build

